

**Agenda**

**Professional Development (in-service training) program for teachers and educators**

“Innovative Teacher – Motivated Student: Collaborative Problem Solving”

No. 2015-1-LT01-KA201-013472

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| **Date:** | 20-06-2016 – 24-06-2016 |
| **Venue:** | [Hotel HYPERLINK "http://www.besthotel.gr/" HYPERLINK "http://www.besthotel.gr/" HYPERLINK "http://www.besthotel.gr/"Evridiki](http://www.besthotel.gr/). Kilkis, Greece |

**Work programme**

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| **19th June (Sunday)** | |  |
| 12:00 | 24:00 | Arrival of participants |
| **20th June (Monday) EVIDENCE BASED SCHOOL IMPROVEMENT** | | |
| 9:00 | 9:30 | Welcome meeting at the conference room.  Presentation of goals and objectives of Professional Development (in-service training) program for teachers and educators. Expectations of participants (*Eglė Vaivadienė, project coordinator)* |
| 9:30 | 10:00 | The results of questionnaires. What they tell us? *(Eglė Vaivadienė)* |
| 10:00 | 10:30 | Coffee break |
| 10:30 | 13:00 | Introduction to evidence based school improvement (*prof. Vitor Costa, from CREF Sesimbra, Portugal)*  Group work (input/effectiveness/output) |
| 13:00 | 14:00 | Lunch break |
| 14:00 | 15:00 | How to improve quality of teaching in our school? (*Group work*) |
| 15:00 | 15:30 | Presentation of working groups. Reflection on the results of working groups, coordinated (*prof. Vítor Costa and Eglė Vaivadienė)* |
| 15:30 | 16:00 | Coffee break |
| 16:00 | 17:30 | Practical examples of good practices on teaching methods, *by prof. Francesco Gui and prof. Anna Lenzini, from Instituto Maria Immacolata, Rome, Italy* |
| 17:30 | 18:00 | Reflection of the work done. *by prof. Vítor Costa and prof. Eglé Vaivadiené* |
| 19:00 | 20:00 | Dinner |

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| **21st June (Tuesday) S.T.E.A.M.** <http://www.mbp.gr/> | | |
| 9:00 | 10:00 | From STEM to STEAM (exercises: drawing, refugees), *by prof. Rūta Mazgelytė, from Education Development Centre, Lithuania* |
| 10:00 | 10:30 | Coffee break |
| 10:30 | 11:30 | Good practice features. STEAM approaches (methods)  *(Rūta Mazgelytė)* |
| 11:30 | 13:00 | Integration levels in STEAM.  Analysis of good practices (from MARCH and own examples*), (Rūta Mazgelytė)* |
| 13:00 | 14:00 | Lunch break |
| 14:00 | 15:30 | Selecting one practice each to work on (*Rūta Mazgelytė and Maria Zioga, from 1o Geniko Lykeio Thessalonikis, Greece)* |
| 15:30 | 16:00 | Coffee break |
| 16:00 | 18:00 | Brainstorming ideas for selected practices improvement  Peer feed-back on improvement ideas (*Rūta Mazgelytė)*  Reflection of the work done, |
| 19:00 | 20:00 | Dinner |
| **22nd June (Wednesday) COLLABORATIVE PROBLEM SOLVING** | | |
| 9:00 | 10:00 | Brainstorming on definition of CPS and keywords*, (prof. Maria Luz Ares Fandiño, Conselleria de Cultura, Santiago de Compustela, Spain).* |
| 10:00 | 10:30 | Coffee break |
| 10:30 | 11:30 | Theoretical input on collaborative problem solving, *((prof. Maria Luz Ares Fandiño)* |
| 11:30 | 13:00 | Group work on approaches to the new learning-teaching paradigm, coordinated by *prof. Kristiina Rattasepp, from Miksike, Tallin, Estonia* |
| 13:00 | 14:00 | Lunch break |
| 14:00 | 15:30 | Strategies / best practices on CPS, *by prof. Manuela Pita, from CREF Sesimbra, Portugal* |
| 15:30 | 16:00 | Coffee break |
| 16:00 | 17:00 | Lesson planning on CPS (*prof. Maria Luz Ares Fandiño)* |
| 17:00 | 18:00 | Recapitulation of the key issues in CPS  Reflection of the work done, *by prof. Maria da Luz, prof. Manuela Pita and prof. Kristiina Rattasepp* |
| 19:00 | 20:00 | Dinner |

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| **23rd June (Thursday) GAMIFICATION** | | |
| 9:00 | 10:00 | Theory on games and gamification in learning (*Sia Valentinova, from Business & Finance College, Sofia, Bulgaria)* |
| 10:00 | 10:30 | Coffee break |
| 10:30 | 11:30 | Examples of best practices on gamification for learning, *byPROF. Nicolas Georgiadis, from Epimorfotiki, Kilkis, Greece, prof. José Maldonado and prof. Vítor Costa, from CREF Sesimbra, Portugal* |
| 11:30 | 13:00 | Developing a game / gamification elements for learning, *(Sia Valentinova)* |
| 13:00 | 14:00 | Lunch break |
| 14:00 | 15:30 | Theory on games and gamification in assessment and evaluation, *(Sia Valentinova)* |
| 15:30 | 16:00 | Coffee break |
| 16:00 | 17:00 | Discussion "How would you use games and gamification for assessment and evaluation?", coordinated *(Sia Valentinova)* |
| 17:00 | 18:00 | Practicing ICT tool for badges development (link to the learning achievements set in the personal development plans), *(Eglė Vaivadienė, Rūta Mazgelytė, Sia Valentinova)*  Reflection about the work done |
| 19:00 | 20:00 | Dinner |
| **24th June (Friday) FINAL GROUP PRESENTATION AND COURSE EVALUATION** | | |
| 9:00 | 10:00 | Group work: Planning and developing learning scenario/training unit, coordinated by prof. Sarmite Joma and Sanita Eglite, from Center for Education Initiatives, Riga, Latvia |
| 10:00 | 10:30 | Coffee break |
| 10:30 | 11:30 | Group work: Planning and developing learning  scenario/training unit, coordinated by prof. Sarmite Joma and Sanita Eglite, from Center for Education Initiatives, Riga, Latvia |
| 11:30 | 13:00 | Presenting or testing learning scenarios/training units, coordinated by prof. Sarmite Joma and Sanita Eglite |
| 13:00 | 14:00 | Lunch break |
| 14:00 | 15:30 | Peer feedback and evaluation of the practice (Eglé Vaivadiené, from Education Development Centre, Vilnius, Lithuania) |
| 15:30 | 16:00 | Coffee break |
| 16:00 | 17:00 | Future plans (national trainings, contribution to the outputs, evaluation seminar etc.), (Eglé Vaivadiené, Rūta Mazgelytė) |
| 17:00 | 18:00 | Evaluation of the TC (personal, peers and external), coordinated by prof. Eglė Vaivadienė, Rūta Mazgelytė) |
| 19:00 | 20:00 | Dinner |